

AminetPart

COLLABORATORS

| | | |
|---------------|------------------------------|-----------------|
| | <i>TITLE :</i> AminetPart | |
| <i>ACTION</i> | <i>NAME</i> | <i>DATE</i> |
| WRITTEN BY | | August 13, 2022 |

REVISION HISTORY

| NUMBER | DATE | DESCRIPTION | NAME |
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Chapter 1

AminetPart

1.1 Tutorial sources

Click name to unpack, description to read the readme or get help

| File | Dir | Size | Age | Description |
|---------------------|---------|------|------|--|
| 3DNav.lha | dev/src | 110K | 227* | A small example of t-map in BB2 (Italian) |
| Abbo.lha | dev/src | 444K | 36* | Source of game written in E |
| ACGRIInstallSrc.lha | dev/src | 18K | 254* | Blitz Basic 2 source code to Amiga ← |
| Computing's (Gr | | | | |
| adasort.lha | dev/src | 47K | 12* | Elemental sorting algorithms in Ada |
| adasrc1.lha | dev/src | 7K | 44* | Collection of simple Ada-Sources |
| adasrc2.lha | dev/src | 33K | 37* | Collection of simple Ada-Sources |
| afexampl.lha | dev/src | 1.4M | 282* | C++ Examples for AFrame v.02 |
| AGACopper.lha | dev/src | 9K | 384* | C example on writing AGA copper lists. |
| allsprites.lha | dev/src | 2K | 275* | 8 sprites also using hscroll/overscan |
| amilock.lha | dev/src | 39K | 430* | Amilock - A console lock program which is ← |
| system f | | | | |
| AmiPhoneSrc192.lha | dev/src | 237K | 261* | Source code for AmiPhone v1.92 |
| apathysource.lha | dev/src | 230K | 283* | Source for 40kb intro: Apathy/PowerLine |
| APilot.lha | dev/src | 129K | 362* | Xpilot Amiga implementation |
| arcaneoid_src.lha | dev/src | 164K | 171* | Asm source code to MiniArcanoid |
| areaExample.lha | dev/src | 12K | 438* | Docs for area functions. (guide+src) |
| ArpRequest.lha | dev/src | 22K | 508* | Demo of how to use ARP filerequester |
| ASCIITable.lha | dev/src | 8K | 202* | Gives codes of all Amiga character set |
| ASendPacket.lha | dev/src | 6K | 741* | Asynchronous multiple packets example. |
| BadReaction.lha | dev/src | 49K | 28* | ReAction Problems under Hisoft C/C++ |
| beamcon0.lha | dev/src | 1K | 332* | Example asm source to read the BEAMCON0 ← |
| register | | | | |
| BernieHeaders.lha | dev/src | 10K | 102* | Boopsi, cross compiling and debug support ← |
| macros | | | | |
| BListView.lha | dev/src | 77K | 210* | Fast boopsi ListView with many features (← |
| demo + C | | | | |
| blitscreen.lha | dev/src | 71K | 327* | Ultimate c2p/copperscreen replacement! |
| boot.lha | dev/src | 2K | 476* | Assem src of a bootblock w/ filled vectors |
| btoc_v12.lha | dev/src | 42K | 362* | Another generator for C/ASM/RAW/CHUNKY ← |
| sources wit | | | | |
| BtoC_v32.lha | dev/src | 95K | 309* | Data/Sprite/ANSI/Palette/Image/Mask source ← |
| generat | | | | |
| c2p4.lha | dev/src | 31K | 395* | v.fast c2p converter (cpu+blitter) 020+ |

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| candy1.lha | dev/src | 72K 216*Collection of useful Cando source code. |
| cantstop_src.lha | dev/src | 27K 185*Source code from 'Can't Stop' by Nuance |
| CASrc.lha | dev/src | 419K 183*ClassAction 3.6 Sources |
| CdBS_KQSrc0.5.lha | dev/src | 643K 175*In progress version of a Beast-like game |
| CdBS_KQSrc0_4.lha | dev/src | 577K 202*In progress version of a Beast-like game |
| CharConvSrc.lha | dev/src | 7K 163*Full source in C for CharConv |
| chnky2plnr.lha | dev/src | 14K 398*various fast chunky2planar conversion ↵ |
| algorithms | | |
| chunky.lha | dev/src | 54K 389*Example of how to use chunky AGA copper ↵ |
| displays w | | |
| chunkyiclass.lha | dev/src | 6K 345*Flexible BOOPSI imageclass (with doc) |
| ChunkyStartup2.lha | dev/src | 89K 21*Chunkystartup.asm CGX/AGA/PICASSO useful ↵ |
| for OSlik | | |
| CIATimer.lha | dev/src | 23K 667*Example CIA timer routines. |
| clip.lha | dev/src | 5K 171*Clipboard support functions |
| ClipBoard.lha | dev/src | 1K 768*Clipboard device interface routines. |
| CmdListSrc.lha | dev/src | 29K 163*Full source in C for CommandList |
| cobol2000.lha | dev/src | 2K 150*COBOL and the Year 2000 |
| ConfigFileSrc.lha | dev/src | 85K 215*Sources of ConfigFile.lha V1.2 |
| ConPackets.lha | dev/src | 10K 768*Demo use of DOS packets. |
| ConsoleWindow.lha | dev/src | 9K 741*Example to find intuition pointer. |
| CopJMP.lha | dev/src | 1K 320*Simulates copper JMP command (asm) |
| CSquared.lha | dev/src | 23K 735*Circle Squared algorthm example. |
| dada.lha | dev/src | 6K 351*Formats plain text or False source in the ↵ |
| shape of | | |
| davesblitzsrc.lha | dev/src | 181K 146*Collection of Blitz Source Code |
| DBuff.lzh | dev/src | 12K 477*double buffering demo w/source |
| DemoBall.lha | dev/src | 37K 279*A little bouncing balls demo in a window (↵ |
| commodit | | |
| device_info.lha | dev/src | 12K 171*Get information about mounted DOS device |
| DICE_SharedLib.lha | dev/src | 12K 230*Example Shared Library Code for DICE |
| DigConv12.lha | dev/src | 10K 278*Example to convert dec to hex, bin and ↵ |
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| DosDev.lha | dev/src | 26K 730*Example DOS device driver. V1.10 |
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| dragclass.lha | dev/src | 55K 345*Example for a BOOPSI drag class. bugfix |
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| EuchreSRC.lha | dev/src | 191K 104*Euchre! source code for the card game |
| except.lha | dev/src | 3K 447*An exception handler example. |
| Exception.lha | dev/src | 48K 664*Useful error handling routines. V0.6 |
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| fastc2p.lha | dev/src | 25K 385*two _fast_ chunky2planar converters |
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| fmtstrutil.lha | dev/src | 3K 264*A safe 'sprintf' function using RawDoFmt(). |
| FReality.lha | dev/src | 36K 10 BB2. unfinished role/adv/action. |
| getmodeinfo20s.lha | dev/src | 9K 267*SAS/C Source for GetModeInfo |
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| giraffe.lha | dev/src | 233K 295*Shared graphics library. includes source. |
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| gma_c.lha source | dev/src | 10K 284*C/C++ example programs, includes full | ↔ |
| gma_calc.lha | dev/src | 364K 284*Calculator, includes full source | |
| gma_e.lha | dev/src | 13K 284*Some E-programs | |
| gma_prolog.lha SBProlog 3.1 | dev/src | 2K 284*Some PROLOG-programs, use them with | ↔ |
| GoodDouble.lha | dev/src | 11K 432*Sample code for double clicks. V0.3 | |
| GPrintIFF.lha Support AGA | dev/src | 102K 235*Load IFF files & permit to print it . | ↔ |
| GurusGuide.lha | dev/src | 49K 655*Source files for 'Guru's Guide'. | |
| Handler.lha | dev/src | 10K 735*Example AmigaDOS handler in non-BCPL. | |
| HCF.lha factor of | dev/src | 1K 296*FALSE source to work out highest common | ↔ |
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| hex.lha source inclu | dev/src | 3K 288*Hex dump of binary files, command and | ↔ |
| HexDump.lha | dev/src | 9K 283*Simple Hex dumper incl. C-Source | |
| How2GfxV39.lha graphics.l | dev/src | 702K 258*Rel5: Sample Sources How to Use V39/V40 | ↔ |
| How2UseGfxV39.lha graphics.l | dev/src | 106K 260*Rel3: Sample Sources How to Use V39/V40 | ↔ |
| HowToReAction.lha | dev/src | 19K 40*ReAction GUI with ReActor | |
| HW_31KhzModes.lha | dev/src | 4K 286*Use 30.00/31.56Khz screens without the OS | |
| hz.lha | dev/src | 2K 346*For new asm students; PAL/NTSC switch src | |
| input_dev.lha | dev/src | 5K 775*Trap keyboard or mouse events. | |
| joystick.lha | dev/src | 2K 425*Joystick-Read Example Code [C] | |
| JustBeeps.lha | dev/src | 11K 639*Simple example of using Audio/Timer devs | |
| Lgui.lha - In As | dev/src | 173K 26*My own translations and codes of the R.K.M | ↔ |
| LibFrame.lha | dev/src | 2K 320*Easy extendable Library Framework (asm) | |
| LibFrame.lha | dev/src | 13K 316*Easy extendable Library Framework (asm) | |
| LibTimerSrc.lha | dev/src | 10K 231*LibraryTimer assembler source | |
| LightCycleSour.lha | dev/src | 374K 252*Ligh Cycle what else ? asm source! | |
| meshw02_src.lha lot of 3 | dev/src | 172K 102*3d mesh writer library source, supports a | ↔ |
| MiniStat.lha | dev/src | 21K 79*Very simple stat program with C source | |
| Mklib.lha | dev/src | 48K 664*Example of building a shared library. | |
| modem_1_2.lha | dev/src | 10K 414*Useful serial.device source & program V1.2. | |
| morecolors.lha | dev/src | 1K 397*x>100 colors per line with AGA copper list | |
| Move16v2.lha Move16 | dev/src | 9K 422*Src/executable for 040 amigas, shows use of | ↔ |
| mrq_library.lha ... And | dev/src | 79K 62*Fast C2P + CGX procedures for games, demos | ↔ |
| mrwcs_c2p.lha detailed ex | dev/src | 12K 66*Not particularly fast c2p routine with | ↔ |
| MultiTasking.lha | dev/src | 21K 759*Tutorial & example for exec multitasking | |
| mwAGDsrc.lha | dev/src | 201K 155*AmigaGuide Designer (C source) | |
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| OSscroll.lha | dev/src | 147K 264*Smooth intuiscreen scroll OS3.0 (Asm) | |
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| PicPak.lha | dev/src | 46K 311*V1.4 Picture loading functions |
| PIPWin.lha binary + C | dev/src | 26K 213*Picture In Picture window/boopsi class (↵ |
| pitch_shift.lha | dev/src | 3K 96*Pitch shifter source in ansi c |
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| portraitsrc.lha | dev/src | 475K 122*24-bit paint package (source) |
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| PropGadget.lha | dev/src | 22K 628*Example code for proportional gadgets. |
| rablepaint.lha | dev/src | 57K 109*Paintprogram with full source code |
| RafikSrcDos.lha | dev/src | 54K 233*Some system sources |
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| RKMCompanion.lha | dev/src | 641K 605*Example pgms from 1.3 ROM Kernel Manual. |
| Rkm_asm.lha - In As | dev/src | 272K 25*My own translations and codes of the R.K.M ↵ |
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| SmartWB10.lha | dev/src | 10K 281*Always WFLG_SMART_REFRESH (incl. C-Source) |
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| stefanb_src.lha projec | dev/src | 1.3M 101*Complete sources from Stefan Becker's Amiga ↵ |
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| VectorGlyph.lha | dev/src | 20K 210*Scalable boopsi image class with bitmap ↵ cache (dem |
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| ZipWd.lha | dev/src | 5K 475*Example code of OS 2.xx zipping windows. V0 ↵ .5 |
| ZLibWOS.lha | dev/src | 111K 194*ZLib Port to WarpOS |